



MGA WOMEN'S SENIOR MATCH PLAY CHAMPIONSHIP

Pebble Creek Golf Course – Becker, MN

June 24 - 26, 2024

Local Rules and Information Sheet



RULES OF PLAY - All play is governed by the Rules of Golf, the MGA Terms of Competition, the Pace of Play Policy, and the following local rules:

TEE MARKERS – Stroke Play Qualifying will play from the **BLUE/GREEN MARKERS** placed together. Championship, 1st & 2nd Flights will play from the **GREEN MARKERS**. Other Flights will play from the **BLUE MARKERS**.

FLIGHTS – Flights will be determined by the results of the Stroke Play Qualifying as follows:

1. **Championship Flight** – Lowest 4 scores (1-4)
2. **First Flight** – Next lowest 4 scores (5-8)
3. **Second Flight** – Next lowest 4 scores (9-12)
4. **Third Flight** -- Next lowest 3 scores (13-15)
5. **Fourth Flight** - Next lowest 3 scores (16-18)

STROKE PLAY QUALIFYING FORMAT - 18 Holes, Stroke Play. In the event of a tie for the final spot in a flight, a scorecard playoff will be used according to the recommended procedures in the *Official Guide to the Rules of Golf*.

CHAMPIONSHIP, FIRST & SECOND FLIGHTS – 18 Hole, GROSS Match Play. In the event a match is tied after 18 holes, players will play extra holes to determine the winner. These extra holes are part of the match.

THIRD & FOURTH FLIGHTS – 18 Hole, NET, Match Play Rules. Players will play the other two players within the group trying to win as many holes as possible in each round. The Flight Winner will be the player who has won the most holes over the two days.

DISCONTINUANCE OF PLAY SIGNALS (Rule 5.7b and Model Local Rule J-1)

- **Potentially dangerous situation – One prolonged air horn/siren blast, repeated.**
(NOTE: Players **MUST** suspend play immediately. Failure to do so is a **disqualification** penalty.)
- **Other types of suspension - Three consecutive air horn/siren blasts, repeated.**
- **Resumption of play – Two short air horn/siren blasts, repeated.**

PRACTICE BETWEEN HOLES PROHIBITED (Rule 5.5b and Model Local Rule I-2) – This Local Rule has been WAIVED.

GROUND UNDER REPAIR - Areas circled by white paint, and the beautification area left of #5 green (which is a **No Play Zone**).

OBSTRUCTIONS - All artificially surfaced cart paths (including surfaced with gravel and wood chips, and those cart paths undergoing reconstruction where pavement has been removed) and worn extensions of such, sprinkler heads and control boxes and shelters are *Immovable Obstructions*. Decorative plantings surrounded by paved paths are part of the same obstruction.

OUT OF BOUNDS - Boundaries are defined by the following: **WHITE STAKES and/or LINES**.

PENALTY AREAS – Penalty areas may be defined by stakes, lines and/or mow lines. When both stakes and lines are used to mark a penalty area, the stakes **identify** and the line **define** the edge of the penalty area. On Holes #2, 3, 7, 13 & 14, a MOW LINE is used to define the Penalty Area and stakes also may be present.

DROPPING ZONES - As an additional relief option under Rule 17.1d for a ball in the penalty area, and under Rule 16.1f for a GUR No Play Zone, Dropping Zones have been provided as follows:

- Hole #2 behind green – for a ball entering the Red Penalty Area between cart path (back left) & **BLUE** hash mark (right)
- Hole #5 behind green -- for a ball in the beautification area behind green
- Hole #6 -- for a ball entering the Red Penalty Area to the left and behind the green
- Hole #7 behind green – for a ball entering the Red Penalty Areas between the **BLUE** hash mark (left) & cart path right
- Hole #10 left of green – for a ball entering the Red Penalty Area in front of the green

RULES COMMITTEE – Doug Hoffmann (Chair), Holly Noble & Kathryn Sartain